

## **GUNSLICK TRAP CLUB 5-PERSON TEAM FALL LEAGUE**

The league will begin Thur July 18, 2019 and run thru Thur Sep 19, 2019. 50 targets per week.  
10 League nights. League Party Shoot Thur Sep 26, 2019.

**SIGN-UP TIME:** 4:30 PM thru 8:00 PM. No sheets to be handed out before 430pm. Once signed up, shooting will commence immediately when scorers available.

**SPONSOR FEE:** \$35.00 per team payable no later than Thur July 25, 2019.

**SHOOTING FEE:** \$15.00 per person per week(\$75.00 per team). **\$3.00 per person (\$15.00 per team) to league prize fund.**

**TEAM ROSTER:** Each team may carry 10 people on their roster. FINAL roster must be submitted to the League Secretary no later than Thur July 25, 2019. No floating sub-list.

### **OTHER RULES:**

1. Teams will be allowed to sign up the 2<sup>nd</sup> week July 25, 2019. 2nd week sign-up teams will 1<sup>st</sup> shoot from the 20 yard line. Make-up team may sign up for 2nd round after completing make-up shooting. Make-up team will then shoot their 2<sup>nd</sup> 50 targets from the yardage determined by the team's average.
2. 5 team members must be present before signing up their team. Any team signing up without 5 members present **must shoot short or re-sign-up on the next available sheet** after all members show up. This rule is FIRM!! A team will be allowed 20 targets for each shooter they're short and for each shooter they are short \$3.00 must be paid to the prize fund.
3. Only team representative will be allowed to sign up for the team and will pay the FULL \$75.00 FEE. Team representative need not be the same person each week.
4. All teams will shoot 50 targets from the 20 yard line the first night. The second and third nights teams will shoot handicap based on their team average. After the third night teams will shoot yardage determined by the team's average except for the following:

DIVISION 1: 1st Place = 27 Yards    2nd Place = 26 Yards    3rd Place = 25 Yards    4th Place = 24 Yards

DIVISION 2: 1st Place = 26 Yards    2nd Place = 25 Yards    3rd Place = 24 Yards    4th Place = 23 Yards

DIVISION 3: 1st Place = 25 Yards    2nd Place = 24 Yards    3rd Place = 23 Yards    4th Place = 22 Yards

DIVISION 4: 1st Place = 24 Yards    2nd Place = 23 Yards    3rd Place = 22 Yards    4th Place = 21 Yards

DIVISION 5: 1st place = 23 Yards    2nd Place = 22 Yards    3rd Place = 21 Yards    4th Place = 20 Yards

No 5th or 6th place team in any division shall shoot longer yardage than 1st thru 4th place team in their division. No team will shoot closer than the 17 yard line.

5. Final divisions will be established after 3 weeks and carry through the rest of the league.
6. A division will consist of four, five or six teams.
7. **Awards will be given to 1st, 2nd, 3<sup>rd</sup>, 4<sup>th</sup> and 5<sup>th</sup> place teams in divisions with 6 teams.**  
**Awards will be given to 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup> place in divisions with 5 teams.**  
**Awards will be given to 1st, 2nd and 3rd place teams in divisions of 4 teams.**
8. A person may be on 2 different team rosters and shoot for both teams each night. No team may have more than 3 members from the same roster of another team.
9. **WEATHER.** The league **WILL** shoot rain or shine. If some type of dangerous weather comes up (lightning), the teams that have not shot will shoot the following week for the week weathered out and then sign up and shoot for the present week. The make up **MUST** be finished the following week. Gunslick Board Members will make the decision on weather.

10. Top Gun Payout. Example: Two teams have a tie score for first place in their division, 1<sup>st</sup> and 2<sup>nd</sup> place money will be added together and divided evenly.
11. After a shooter has fired at a target, he can't be substituted for.
12. If a target comes out broken, whether it is a hit or a loss it must be re-shot. If a target comes out whole and a shooter shoots at it, it is a hit or a loss and can't be re-shot. If a shooter shoots at a whole target and gets a blooper, if the wad clears the barrel it is a hit or a loss. If the wad does not clear the barrel the target will be re-shot.
13. No shooting ahead or behind except for weather related circumstances which need to be approved by the Board.
14. Any issues that arise outside the scope of these rules will be handled by Gunslick Board member/members and their decision is **FINAL!**